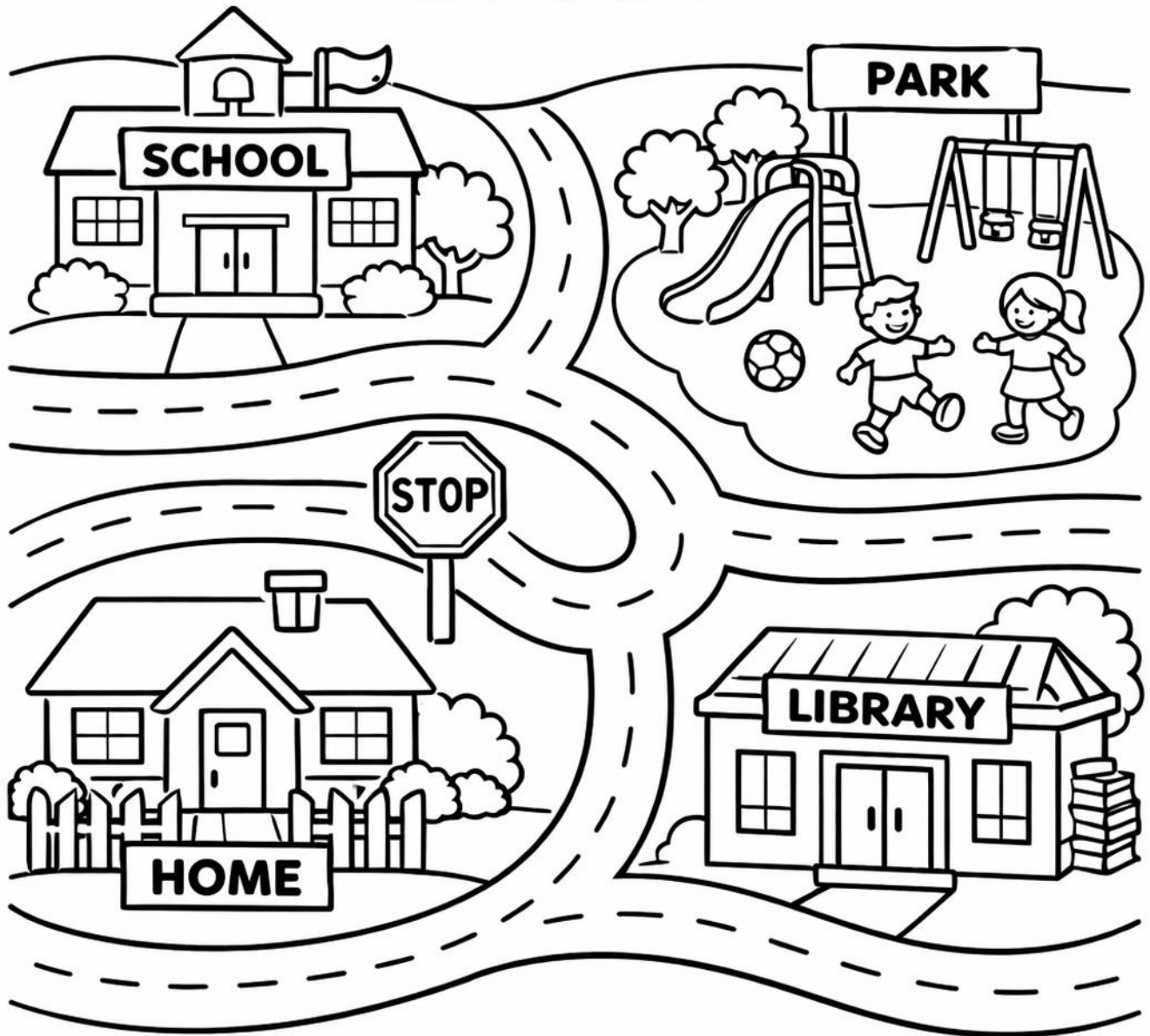


# MAP



# MAP