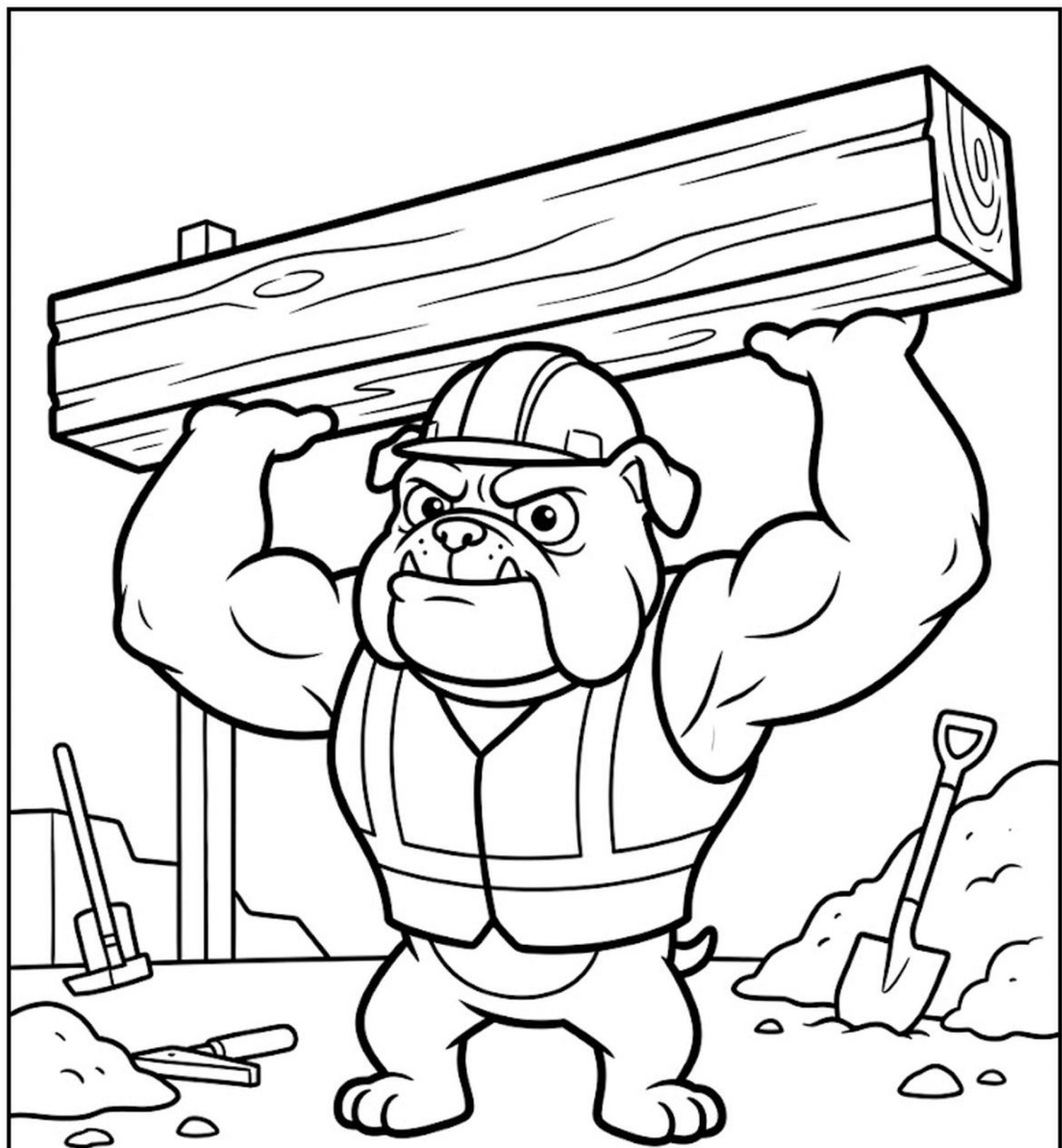




CHARGER